Supporting Documentation for Group 10

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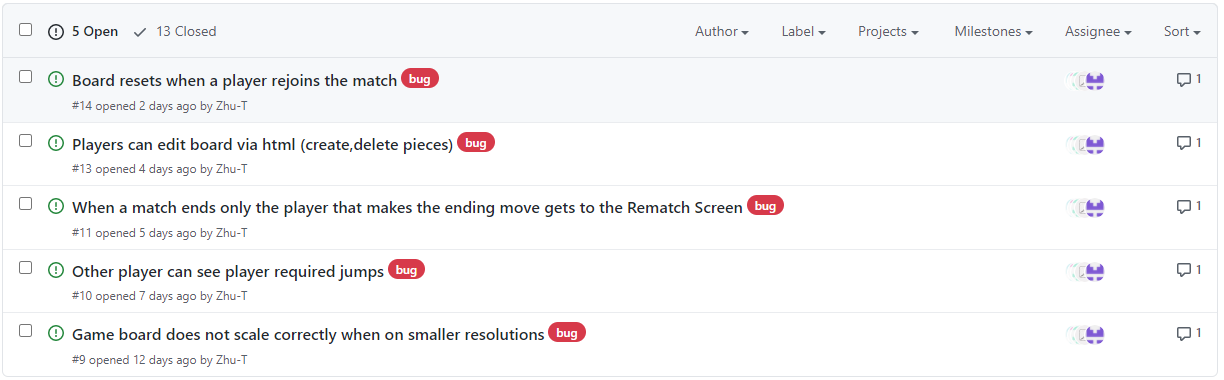
Tony Zhu

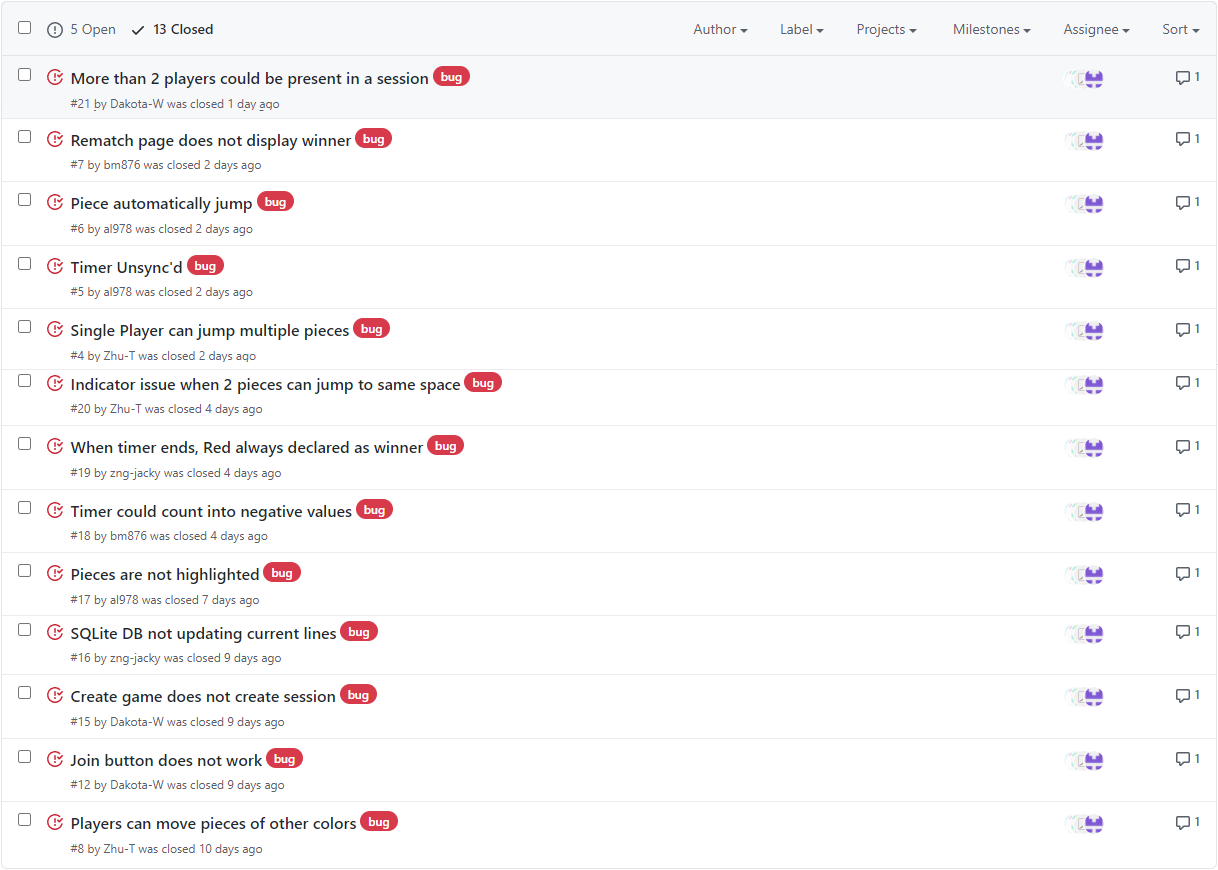
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# Bug Reporting through Github:

Results:

* 5 open bugs that did not impact core gameplay
* 13 closed bugs
* 21 total bugs





# Static Analysis through ESLint

Attached below is Static Analysis in ESLint :  
   
  
ESLint Config file:  
  
Static Analysis after implementing fixes and using -fix: